## Instructions For Inserting New Material

## Instructions for 8.5" x 11" Wisconsin Administrative Code

Volume		Code	Pages Removed	Pages Inserted
1		Table of contents	Composite table of contents	Composite table of contents
1	Adm	(Administration)	Table of contents	Table of contents 16–1
1	ATCP	(Agriculture, Trade & Consumer Protection)	450–15 to 450–30	450–15 to 450–29
2		Table of contents	Volume table of contents Spine table of contents	Volume table of contents Spine table of contents
2	Comm	(Commerce) <u>Electrical, Volume 2,</u> <u>Ch. Comm 16</u>		New Code [Insert after Chiropractic]
2	DE	(Dentistry Examining Board)	21	21
3	ERB	(Emergency Response Board)	1 to 2	1 to 2
3	WGC	(Gamining Commission)	83 to 88–2	83 to 88–1
4	HSS	(Health & Family Services) Community Services, Chs. HSS 30—	Table of contents	Table of contents 18–1 to 18–8 18–9 to 18–18 155 to 187
5	HSS	(Health & Family Services) <u>Health</u> , <u>Chs. HSS 110—</u>	Table of contents 27 to 34 35 to 42 83 to 112	Table of contents 21 to 27 29 to 36 83 to 105
6		Table of contents	Volume table of contents Spine table of contents	Volume table of contents Spine table of contents
6	HS	(Historical Society)	Table of contents	Table of contents 7 to 8–1
6	ILHR	(Industry, Labor, etc.) <u>Electrical</u> , <u>Volume 2, Ch. ILHR 16</u>	Divider & Code	(renumbered ch. Comm 16)
11	Med	(Medical Examining Board)	Table of contents 35	Table of contents 35

## Instructions for 8.5" x 11" Wisconsin Administrative Code

Volume		Code	Pages Removed	Pages Inserted
11	NR	(Natural Resources) Fish, Game, etc., Chs. NR 1—	Table of contents 1 to 2 15 to 23 69 to 108	Table of contents 1 to 2 15 to 23 69 to 102* 352–1 to 352–11 *These pages were printed late and will be found at the end of your material.
14		Table of contents	Volume table of contents Spine table of contents	Volume table of contents Spine table of contents
14	PC	(Personnel Commission)	Front Cover 3 to 4 5 to 6	Front Cover 3 to 4 5 to 6
At this p	oint please i	move the following Codes from Volu	me 15 into Volume 14:	PR, RR and RL.
14	RL	(Regulation & Licensing)	Table of contents	Table of contents 26–1
15		Table of contents	Volume table of contents Spine table of contents	Volume table of contents Spine table of contents
15	Tax	(Revenue)	Table of contents 59 to 64 201	Table of contents 59 to 62 201
15	SL	(Savings & Loan)	5	5
	oint please i and Tour.	move the following Codes from Volu	me 16 into Volume 15:	SS, SEC, SC, SFC,
16		Table of contents	Volume table of contents Spine table of contents	Volume table of contents Spine table of contents
16	Trans	(Transportation)		New Code [Insert after Volume Table of contents]
16	VA	(Veterans Affairs)	Table of contents	Table of contents 55
16		Index	Index	Index
		Tab Dividers		Various Codes including some that will be printed in the near future.

Volume		Code	Pages Removed	Pages Inserted
Instructi	tions for	r 6" x 9" Wisconsin Ad	Iministrative Code	
14	10113 101	Table of contents	Composite table of	
			contents	
			Volume table of	
			contents	Note: See
				instructions for
				rearranging
				material following
				these instructions.
14	Hy	(Highway)	Divider & Code	*
16		Table of contents		Composite table of contents
			Volume table of	Volume table of
			contents	contents
17		Table of contents		
17		Table of contents	Volume table of	Volume table of
			contents	contents
18		Table of contents	Volume table of	Volume table of
			contents	contents
18	Trans	(Transportation)	Divider & Code	**
19		Table of contents	Volume table of	Volume table of
			contents	contents
19	Trans	(Transportation)	Code (remainder)	
		<u> </u>	,	* Highway Code
				has been
				renumbered into the
				Transportation
				Code.
				** Reformatted and
				reprinted in the 8.5'
				x 11" Code Set.

After inserting new material into your 6x9 Wis. Adm. Code set, please do the following:

Move SFP from Volume 18 to Volume 19

Move PSC from Volume 17 to Volume 19 Move NR 200- series from Volume 16 to Volume 18

Move NR 200- series from Volume 15 to Volume 17

Move Ins from Volume 14 to Volume 16

Discard Binders 14 and 15.